

## Gaia Predassi's Biography

Gaia Predassi was born 35 years ago in Milan and grew up in some interesting places of Northern Italy.

She picked up a pencil as soon as she could in the earliest years of her life to begin drawing and never to stop.

After attending the Liceo Artistico Caravaggio Art School in Milan and attaining an Art Diploma in 1991 Gaia moved to London where her adventure as a Fine Artist began.

Working as Painter, Muralist and Sculptor for various people including big names in the music and fashion industries she produced many large paintings, polychrome statues and a few pieces of jewellery.

Later she worked for a brief period of time in a small theatre in Soho making puppets, props and even producing two huge floor to ceiling sculptures.

In the late 90's Gaia decided to embrace the world of computer graphics and animation teaching herself Flash and Maya which subsequently led to a role as Modeller/Animator at Aardman Animations in Bristol where she had the chance to pick up many traditional animation and lighting skills and valuable tricks.

2002 brought a permanent role as Senior Animator/Technical Director at Soho 601 in London where she stayed for over 3 years working on many high profiled TV commercials.

On leaving Soho 601 in 2005 Gaia set up her own little animation company and freelanced for several Production companies and Post Production houses including The Mill.

In 2006 Gaia accepted the role of Art & Technical Director at BBC Television Centre to work on the two award winning Jackanory Specials 'Muddle Earth' and 'The Magician of Samarkand'.

'Muddle Earth', featuring John Sessions was a mix of 3D characters and live action on CG backgrounds where Gaia was fully responsible for the final rendered look and feel.

On 'The Magician of Samarkand' featuring Ben Kingsley Gaia designed and painted the animal characters that she then translated in to 3D and animated.

Another award winning project was Mickey's Clubhouse on Disney's website, Gaia was in sole charge of building and animating the whole CGI portal.

Today Gaia is still very busy with many commercial projects as well as her own animated films and fine art.